

2018 13U Baseball Rules

1. Little League ages are 10 to 13 years old, a player can't be 14 years old before January 1st. All 14 year olds must move up to Pony League. (No Exceptions)
2. **Games will consist of 6 innings.** A complete game shall be called after 4 innings. Only Exception is after 3 ½ innings and home team is ahead.
 - a. If the game has not gone long enough to be called, the game may or may not be rescheduled
 - b. Middle of the 5th or 6th inning score reverts back to the last completed inning unless bottom of an inning has been reached and the home team is ahead.
 - c. If the score is tied after the 6th inning, if time allows extra innings can be played using the international tiebreaker rule where the last batter from the previous inning will start on second base at the beginning of the inning.
3. **Time Limit:** A new inning cannot be played after 1 hour 45 minutes. Regular season games can end in a tie. [All games will be called at 10:00 pm on school nights, score reverts back to the last completed inning unless it is the bottom of the inning and the home team is ahead]
4. Each player shall play a minimum of 3 innings including tournament play.
5. A maximum amount of 15 minutes will be allowed between games. Each team shall be allowed a total of 5 minutes in field practice before the game starts. All games that are first on the schedule for that day will start on time.
6. Balls and strikes will be called. A batter can advance to first on a dropped third strike.
7. Pitching distance shall be 52 feet. Bases shall be at 70 feet.
8. Play will be stopped if a player is obviously injured and the umpire will place the runners to their prospective bases. (Safety of the children comes first!)
9. An umpire can eject a player if he feels they intentionally tried to injure another player.
10. An umpire may call a player out for throwing the bat after one team warning.
11. Each team may use subs from the lower leagues when their roster is under 9 players. The team must start the game with 6 of their original player to be counted. The game may start with only 8 players on the field with no penalty. The game may start with only 7 players on the field with 8th batter being an out.
12. Sub players will not play before an original member of that team. Sub players may play in any position on the field.
13. Fake tags are prohibited and runner will receive a free base.
14. Batting helmets must be worn at all times by a batter and runners until they return to the dugout. 1st offence will constitute a team warning, the second is ejection from the game.
15. Sliding: Head first sliding is strictly prohibited and constitutes an automatic out. All runners must slide if a play is being made at a base. A player may dive head first back into a bag on a leadoff.
16. Stealing: Leading off from bases is permitted. Runners are allowed to steal any base at any time.
17. Home team is responsible for getting ball diamond ready; visitors are responsible for putting bases away, unless the away team is from another town and then the home team is responsible for the field. Coaches and players WILL rake the round bases and pitching area after each game.
18. All rules not covered herein shall be governed by high school rulebook.
19. There will be no automatic walks. The pitcher must pitch to the batter.
20. The maximum number of innings a player may pitch is 4.
21. No pitcher can return to the mound after being removed as a pitcher.
22. Curve balls are permitted.
23. A coach may make 2 trips out to the mound per pitcher. On the third trip, a pitcher must be removed from the mound.

24. Big barrel bats are permitted.

- a. 2 ¾ inch diameter With no more than a drop 5 differential.
- b. 2 5/8 inch diameter USSSA BPF 1.15 or USA
- c. 2 ¼ inch diameter USSSA BPF 1.15 or USA

25. A pegged batting order required.

26. Free substitutions are permitted on defense

- a. All present players must play at least 3 innings of defense in a full six (6) inning game.
- b. Coaches have the right to reduce playing time for failure to attend practices.
- c. No player can play more than 4 innings in any one position, with the exception of extra inning games.
- d. Players arriving late will be added to the bottom of the batting order.

27. Run Rule: 12 runs after 4 innings and 10 runs after 5 innings.

28. If forward progress is stopped, player will return to that base unless a play is made at that time.

29. No metal cleats

30. Each team will get three (3) outs or seven (7) runs per inning whichever comes first. (including last inning)