

2018 8U Baseball Rules

1. All players cannot turn 9 before January 1st.
2. All Ball fees must be paid before a player is eligible to play a ball game, fees may be waived with approval of the executive board.
3. Games will consist of six innings. A complete game can be called after four innings. Only exception after 3 1/2 innings and the home team is ahead. If the game has not gone long enough to call the game, it will be picked up where play was delayed. If in the middle of fifth or sixth inning, score reverts back to previous completed inning unless the bottom of the inning and home team is ahead. If the score is tied at the end of the 6th inning, 2 extra innings will be played, and if it goes to the second extra inning the international tie breaker rule will be used. The last batter from the previous inning will start the new inning on second base. If the game is still tied after the 2 extra innings the game will be recorded as a tie.
4. Time limit: A new inning cannot be started after 1:45 minutes unless there is a tie and play will continue. All games will be called at 10:00 P.M. on school nights, score reverts back to the last completed inning unless it is the bottom of the inning and home team is ahead.
5. A maximum of fifteen minutes will be allowed between games. Each team will be allowed a total of five minutes of infield practice before the game starts. All games that are first on the schedule for that day will start on time.
6. Home team is responsible for getting the diamond ready. Visitors are responsible for putting bases away, also if you are the home team and another town is visiting you are responsible for the field pick up as well. Coaches and players WILL rake in around the bases and pitching area after each game to maintain the field conditions.
7. If a player does not start the game he will be required to start the next game attended to insure he gets three full innings of play.
8. Each player will play a minimum of three innings including tournaments. Coaches have the right to reduce playing time for failure to attend practices or other disciplinary reasons.
9. Play will be stopped if a player is obviously injured and the umpire will place the runners to their respective bases. (Safety of the child comes first!)
10. Recommended pitching distance will be 35 feet; coaches will pitch overhand to their own players. 60 foot bases. A mound will be placed at 35 feet with an 8 foot circle around the mound for the pitcher to play in.
11. Each batter will receive seven pitches or three strikes. There will be no called strikes. A foul tip on the seventh pitch does not count as a pitch.
12. Each team will get three outs or seven runs per inning whichever comes first, except for the last inning where run limit does not apply.

13. A runner may only advance one base on an overthrow after an attempted out was made, if while advancing to that base an attempt is made to make an out and that ball is overthrown he may advance one base at his own risk.
14. Batting helmets must be worn at all times by batter and runners until they return to the dugout.
15. Head first sliding is strictly prohibited and constitutes an automatic out. All runners must slide if a play is being made on them at a base.
16. No stealing is permitted.
17. If a runner fails to tag a base and the umpire sees it, after time is called the runner will be called out, if questioned by player or coach.
18. 10 players will be used to play the field with 4 in the outfield.
19. No fielder can play more than ten feet in front of any base until after the ball has been pitched. Outfielders must be in the grass until ball has been pitched.
20. Fake tags are prohibited and a runner will receive a free base.
21. An umpire can eject a player if he feels they intentionally tried to injure another player.
22. An umpire may call a player out for throwing the bat after one team warning.
 - a. Same player throwing bat 1st offense - warning
 - b. Same player throwing bat 2nd offense - 1 out - batter is out
 - c. Same player throwing bat 3rd offense - 2 outs etc
23. A pegged batting order will be used. (All players of the team will bat consecutively.) Rule #15 still applies.
24. Free defensive substitution can be made between innings.
25. Umpires will not tolerate harassment from spectators, coaches or players. No profanity will be tolerated from spectators, coaches or players.
26. To stop play, ball must be thrown to the pitcher's circle, caught and controlled by the player playing that position. The coach must make every effort to remove him or herself from the playing area after the ball has been hit. If the coach interferes with the ball after it has been hit, the batter is automatically awarded first base and all runners will advance one base.
27. If forward progress is stopped, player will return to the original base, unless the player is over halfway to the next base.(past the halfway mark between the bases)
28. No coach is to umpire games, the park will make umpires available.
29. Run Rule: 15 after 4 innings and 12 after 5 innings. If run rule occurs, the score will be recorded for the books, but play will continue until the 1 hour and 45 minute mark has been met.

30. 30 foot lines in between the bases will be used. If the runner is past the line once the pitcher position has control of the ball the runner will be awarded the next base. If the runner has not reached the line, they will be directed back to the previous base in which they came from.

31. Bat size - no big barrel bats are permitted. If caught player is called out for that inning. If bat